





COURSE CODE: CIT309

COURSE TITLE: COMPUTER ARCHITECTURE

CREDIT UNIT: 3

TIME ALLOWED: 3 HRS

INSTRUCTION: ANSWER QUESTION ONE AND ANY THREE (3) QUESTIONS

- 1a. Briefly describe each of the following:
 - i) SMP architecture. (3 marks)
 - ii) Uniprocessor architecture (3 marks)
 - iii) Processor performance measure. (3 marks)
 - iv) Memory (3marks)
 - v) Pipe-lining. (3 marks)
- 1b) Briefly differentiate between Multicore and Multiprocessor (5marks)
- 1c.) Briefly explain the following terminologies:
 - i.) Processor instruction set (*1mark*)
 - ii.) Opcodes (*1mark*)
 - iii.) Arithmetic and Logic Unit (ALU) (Imark)
 - iv.) Two's complement notation (1*marks*)
 - v.) Memory buffer register (MBR) (*1mark*)
- 2a) Explain any four (4) important instruction set design issues in computer architecture. (10marks)
- 2b.) The operation of the processor is determined by the instructions it executes. Enumerate four main elements of a machine instruction. (5marks)
- 3a.) List and explain any four (4) popular advantages of Symmetric Multiprocessor over Uniprocessor architecture (10marks)
- 3b.) Differentiate between computer architecture and computer organization. (5marks)
- 4a.) Explain the difference between hardwired control and micro programmed control. (10Marks)
- 4b) Differentiate between Data bus and Karnaugh map (5marks)
- 5a) Briefly describe Boolean algebra (5mark)
- 5b) List and explain any three performance parameters in computer memory. (10marks)
- 6a) Write short note on the following
 - i. Clock (5marks)
 - ii. Flags (5marks)
- 6b) Write short note on Dual core processor chip (5marks)